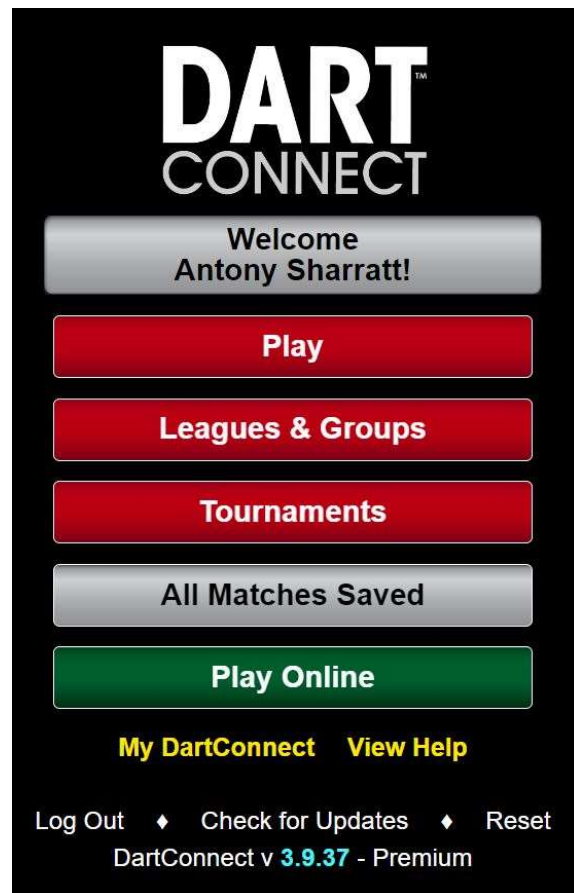
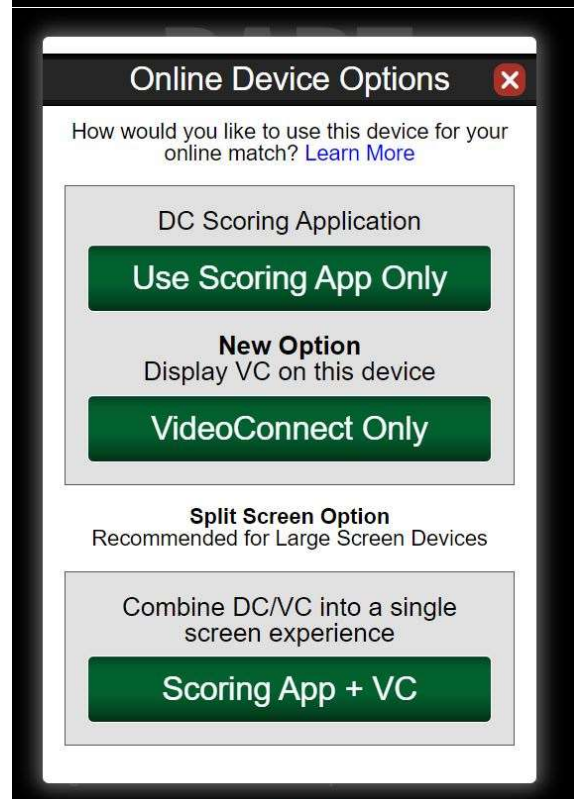


KO Cup Match Set-up Instructions

Login into the scoring app and you'll see this screen, select **PLAY ONLINE**

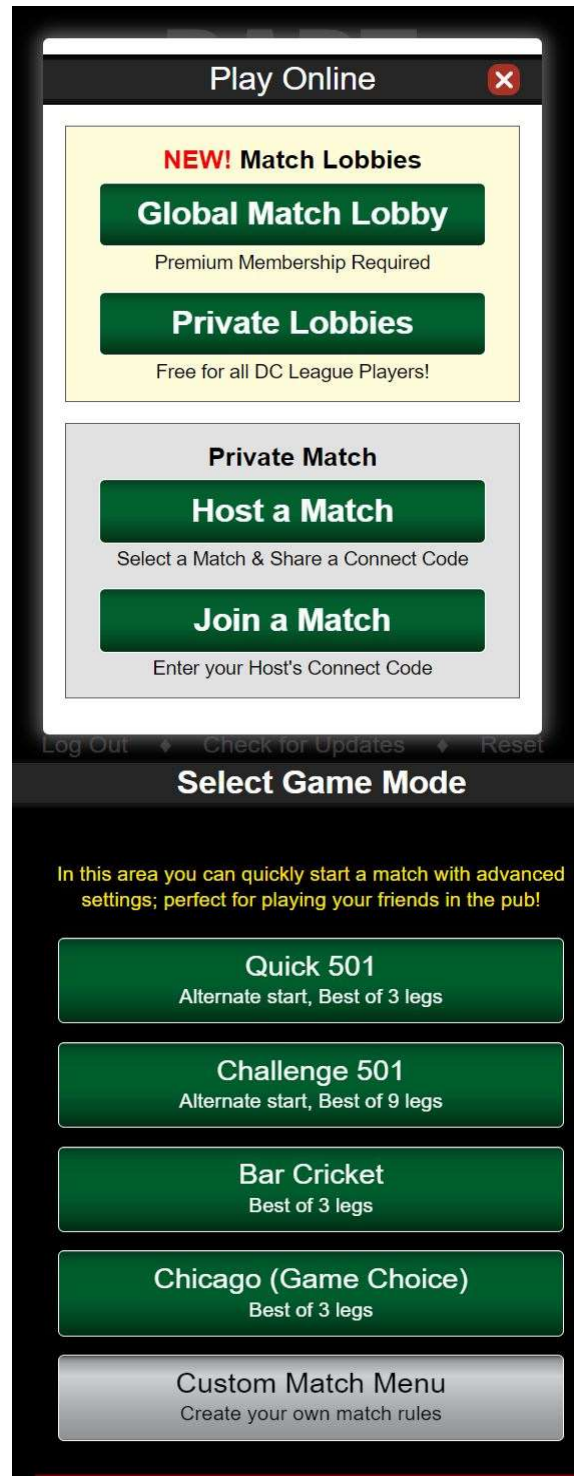


You'll now see this, select Use Scoring App Only



KO Cup Match Set-up Instructions

Now select Host a Match



Now select Custom Match Menu.

KO Cup Match Set-up Instructions

Select Generate Code

Connect Options

Online Connect Code
773-808

Share this code with your opponent to compete online

Disconnect Opponent

DCTV Watch Code

Continue

Connect Options

Online Connect Code
773-808

Share this code with your opponent to compete online

Disconnect Opponent

DCTV Watch Code
BDODO

Share this code with others to follow your scoreboard on DCTV!

End Broadcast

Continue

Make a note of the Code, then press Continue

KO Cup Match Set-up Instructions

Match Format as on the right:

1: 7 Sets – Play All Sets

2: Best of – Same Number of Legs For All Sets

3: Once Per Match

4: Alternate

Press Continue

Press Select Players.

The image shows a mobile application interface for "DartConnect". The top section is titled "Match Settings" and contains four numbered steps for configuring a match:

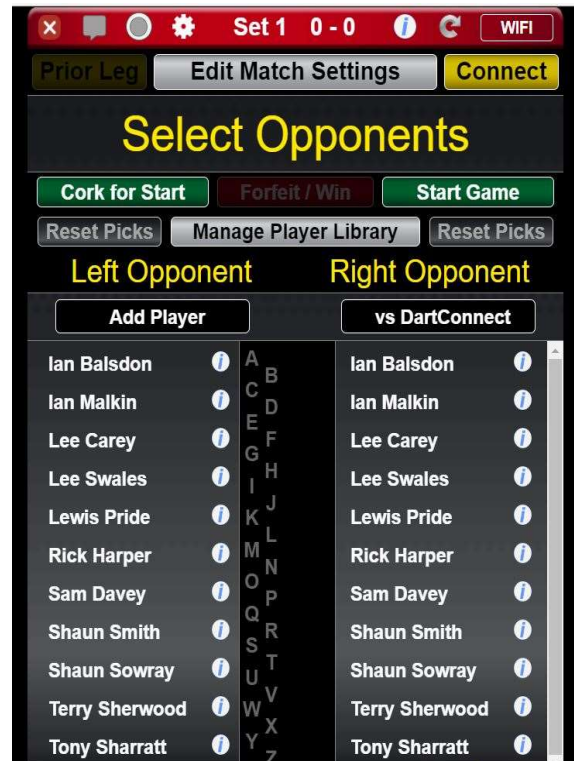
- 1. Select Set Format (optional):** Includes a "Best Of" button, a text input field with the number "7", and a "Play All Sets" button.
- 2. Select Legs Format:** Includes a "Best Of" button, a "Play Every Leg" button, a "Select Number of Legs Before Each Set" button, and a "Same Number of Legs For All Sets" button.
- 3. Select Game Type:** Includes "Every Leg", "Once Per Set", and "Once Per Match" buttons.
- 4. Select Player Start Format:** Includes an "Alternate" button, a "Random Match Start" button, a "Cork First Match Leg" button, and a "Cork Last Match Leg" button.

Below these settings are "Continue" and "Reset" buttons. The bottom section of the app shows the "Home" screen with "DART CONNECT" branding, a score of "00", and the version "v3.11.13". It features three large red buttons for "301 DIDO", "501 SIDO", and "Cricket", with an "Add Game" link below them. At the very bottom is a status bar with "Exit", "Set 1 0 - 0", "WIFI", and "Prior Leg" buttons, and a match display showing "0 / 0.0 Match S1 0 - 0 (0) 0 / 0.0 Match".

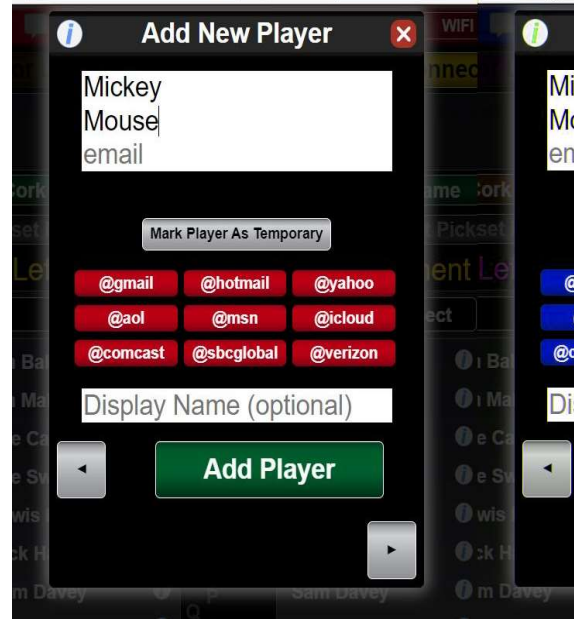
KO Cup Match Set-up Instructions

This is the player library which may be empty on your system.

Select Add Player and add the names of all the players from the Home Team and Away Team.



Add the first name and surname like this then select Add Player, do this until you have all 14 players listed.



When you have all the names added you can select Manage Player Library and in the bottom left select Backup Library, this will save all the names meaning you can add them now before match night, you can then exit back to the home screen which will cancel the match .

KO Cup Match Set-up Instructions

All the names entered will appear in both the left and right columns.

LEFT = Away Team

RIGHT = Home Team

The match set-up will alternate the starter of each set so there is no need to adjust it here, always keep the AWAY player left, HOME player right.

Away Team throw first in Sets 1, 3, 5 & 7

Home Team throw first in Sets 2, 4 & 6

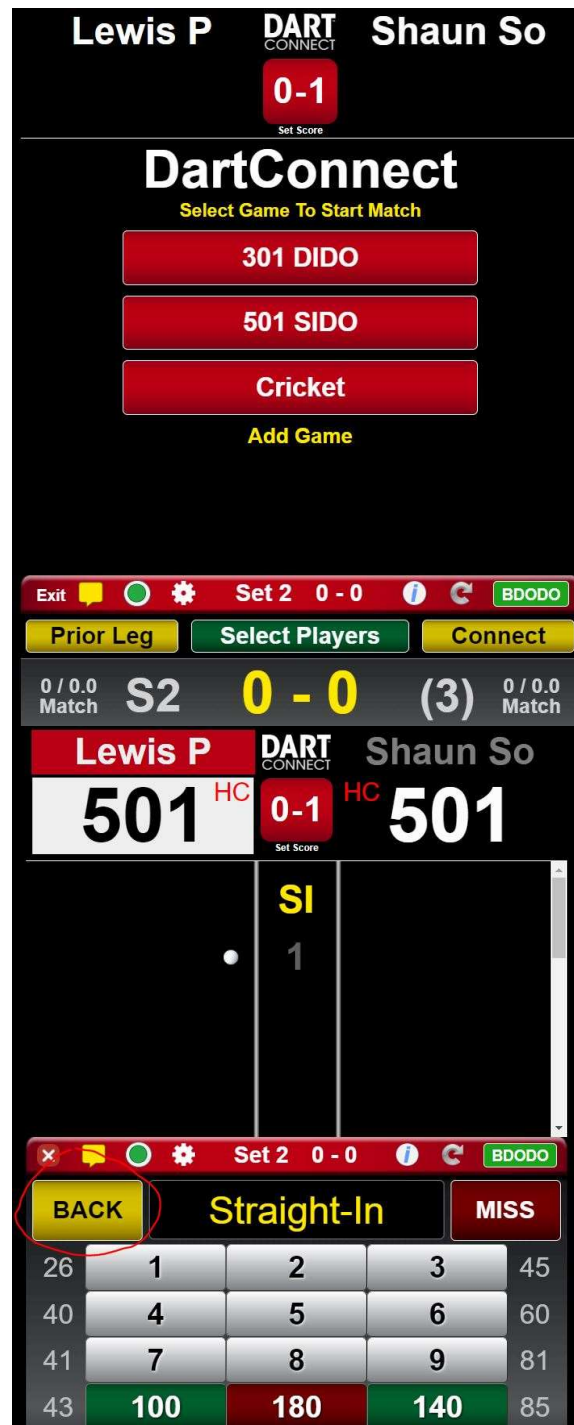
Once players selected press Start Game

Choose the format – Best of 5, then press continue.

(You will only see this screen once)

KO Cup Match Set-up Instructions

Select 501 SIDO.



And away you go.

If the starter is incorrect select back and you will be asked to the game (501 SIDO) and the option to change the starter will appear.

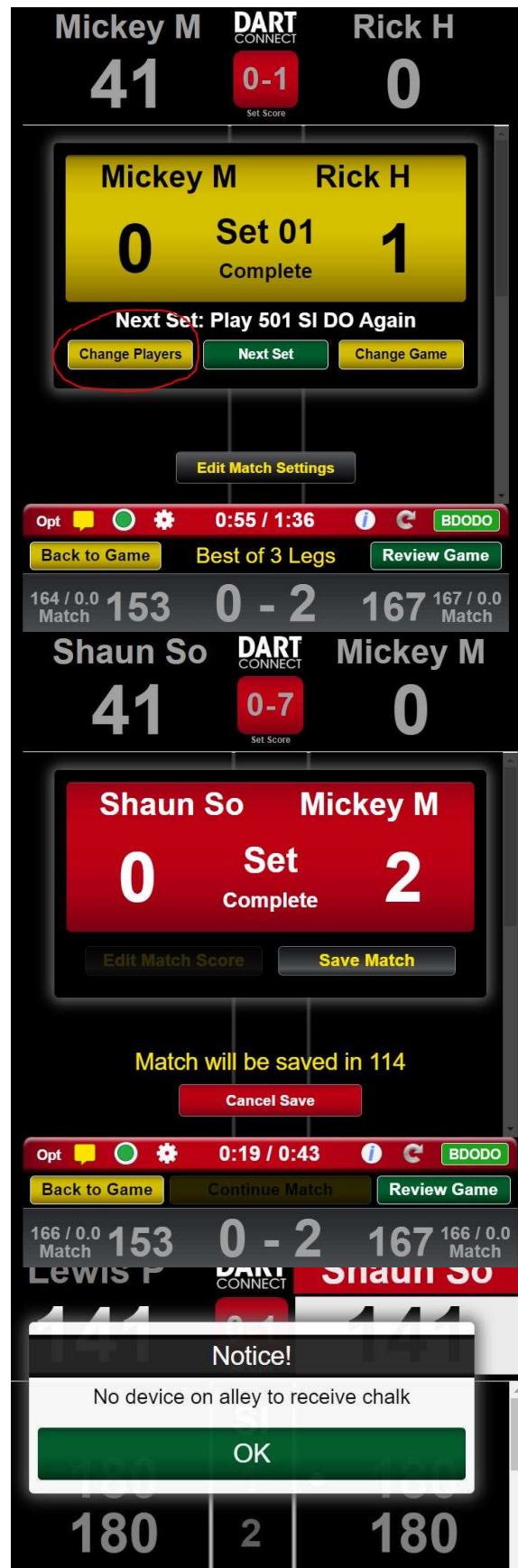
KO Cup Match Set-up Instructions

At the end of the set Change Players
(Always keep the AWAY player left, HOME
player right).

When all 7 sets have been played you will see
this screen, save match and you will receive an
e-mail of the match summary.

*Forward a copy of the e-mail to Ian Gibson and
myself before Noon on the Friday following the
match to avoid being fined.*

*This warning and another appear occasionally,
ignore they only stay on the screen for a few
seconds then disappear.*



KO Cup Match Set-up Instructions

The code you generated earlier can be entered DCTV so that others can watch.
Post the code in the HDDL Facebook group on Wednesday evening.

DCTV - <https://tv.dartconnect.com/>

Enter the code in the top right and select Go!

The screenshot shows the DART CONNECT DCTV interface. At the top left is the logo 'DART CONNECT DCTV'. To the right, it displays '447,135,991 Darts Year to Date'. Below this is a text input field labeled 'Enter a DCTV Code:' with the code 'ABCD' entered. A red circle highlights the 'Go' button next to the input field. Below the input field is a vertical stack of navigation buttons: 'PDC' (blue), 'WDF' (red), 'Events' (red, with a 'LIVE!' indicator), 'Youth' (red), 'Local' (red), 'Leagues' (red, with a 'LIVE!' indicator), and 'Performance' (red). At the bottom is a search bar with a magnifying glass icon and the text 'Power Search'.